



Funded by the
Erasmus+ Programme
of the European Union



The project "ACE II"

ACTIVE CITIZEN in EUROPE II - Active European citizens building

"What did we learn today?"

Participants' learning outcomes

Reflection on competences acquired during the youth exchange/ main activity of the project

Is this mentioned below goal of the project succeeded? Please underline

Perfectly-Fully, Fairly, To a low extent, Not at all

The project allows young people to meet and live together in Greece in order to:

- **Provide** knowledge and competences with a view to developing their personal and socio-educational development and horizontal, soft, social skills to act as responsible democratic individuals with active participation in society in united Europe and in structures and activities concerning the intercultural dialogue, social inclusion and diversity issues
- **Increase** their self-empowerment and self-esteem, as well as their critical autonomic thinking
- **Improve** the employability and enhancement of the sense of initiatives in work and civic life
- **Enhance** the intercultural awareness by discovering new cultures, habits and life-styles, mainly through peer-learning
- **Promote** their ability to cooperate and communicate in groups of peers with different cultures, habits, ethics, customs, behaviours, life-styles and languages, and foster the dialogue by strengthening values like democracy, solidarity, friendship, equality, justice, respect of human rights, social inclusion and tolerance on cultural diversities
- **Become them better aware** of the European project and the EU founding principles

- **Create for them chances** for reflection and documentation of the informal learning outcomes and motivation of their willing to involve in future youth mobility projects.

Comments, suggestions on below skills and competences

Communication in mother tongue

Day

Day

Day

Day

Day

Day

Day

Day

Communication in foreign languages

Day

Day

Day

Day

Day

Day

Day

Day

Digital competences

Day

Day

Day

Day

Day

Day

Day

Day

Sense of initiative and entrepreneurship

Day

Day

Day

Day

Day

Day

Day

Day

Social and civic competences

Day

Day

Day

Day

Day

Day

Day

Day

Cultural awareness and expression

Day

Day

Day

Day

Day

Day

Day

Day

Day

Learning to learn ability

Day

Day

Day

Day

Day

Day

Day

Day

Please, **note down** for every day any thought, opinion, view, feeling, emotions and impressions may arise, or positive and opposite senses activated most, or paradoxes you may notice during the:

- Lectures workshops enriched with videos, photos, ppt and pptx files, circulars, leaflets, booklets etc

- Discussions in groups, Debates, exchange of ideas and critical thoughts

- Field exercises

- Role-plays, Improvisations

- Audiovisual Screenings, Projections and web interactive tours

- Simulations and online Gaming Happenings, Puzzles and web apps

